

Homework Set # 4 – Math 371 – Fall 2009
No Quiz! Will be included in exam on 9/29

1. Suppose you have the data set $\{(1, 10), (2, 15), (4, 8), (5, 2), (7, 12)\}$. Use this data for the following parts:
- Find the full interpolation polynomial of degree 4 determined by these five points.
 - Find the piecewise linear interpolation polynomial for these five points.
 - Find the shape-preserving piecewise cubic polynomial that fits these five points, with $d_1 = d_5 = 0$ end conditions.
 - Find the cubic spline piecewise polynomial, with “not a knot” spline end conditions for these five points.

Solution:

- Note: the Vandermonde matrix corresponding to this data set is very illconditioned. Better to use the Legendre form for finding the polynomial.

$$\begin{aligned} P(x) &= \frac{10}{72}(x-2)(x-4)(x-5)(x-7) + \frac{15}{-30}(x-1)(x-4)(x-5)(x-7) \\ &= \frac{8}{18}(x-1)(x-2)(x-5)(x-7) + \frac{2}{-24}(x-1)(x-2)(x-4)(x-7) \\ &= \frac{12}{180}(x-1)(x-2)(x-4)(x-5) \end{aligned}$$

- We have 4 intervals between data points, so we have for polynomials. P_k denotes the polynomial on the interval $[x_k, x_{k+1}]$.

$$P_1(x) = 10 + 5(x-1)$$

$$P_2(x) = 15 - \frac{7}{2}(x-2)$$

$$P_3(x) = 8 - 6(x-4)$$

$$P_4(x) = 2 + 5(x-5)$$

- $d_2 = 0$ because the slopes around x_2 have opposite sign. $d_3 = -420/95$ using the weighted harmonic mean given in the text. $d_4 = 0$ again because the slopes around x_4 have opposite sign. this yields the polynomials

$$P_1(x) = 15(3(x-1)^2 - 2(x-1)^3) + 10(1 - 3(x-1)^2 + 2(x-1)^3)$$

$$P_2(x) = (6(x-2)^2 - 2(x-2)^3) + \frac{15}{8}(8 - 6(x-2)^2 + 2(x-2)^3) - \frac{420}{95 * 4}(x-2)^2((x-2) - 2)$$

$$P_3(x) = 2(3(x-4)^2 - 2(x-4)^3) + 8(1 - 3(x-4)^2 + 2(x-4)^3) - \frac{420}{95}(x-4)((x-4) - 1)^2$$

$$P_4(x) = \frac{12}{8}(6(x-5)^2 - 2(x-5)^3) + \frac{2}{8}(8 - 6(x-5)^2 + 2(x-5)^3)$$

(d) The “not-a-knot” end conditions at the left end give:

$$\frac{3}{2}d_2 + d_1 = \frac{7}{3}\delta_1 + \frac{1}{3}\delta_2$$

and at the right end we have

$$\frac{3}{4}d_5 + \frac{9}{4}d_4 = 2\delta_4 + \delta_3 .$$

For each interior “knot” we get an additional constraint. They are

$$2d_1 + 6d_2 + d_3 = 6\delta_1 + 3\delta_2$$

$$d_2 + 6d_3 + 2d_4 = 3\delta_2 + 6\delta_3$$

$$2d_3 + 6d_4 + d_5 = 6\delta_3 + 3\delta_4$$

Putting all of this into a matrix problem, we have $A\vec{d} = \vec{b}$ where $\vec{d} = \langle d_1, d_2, d_3, d_4, d_5 \rangle$,

$$A = \begin{bmatrix} 1 & 3/2 & 0 & 0 & 0 \\ 2 & 6 & 1 & 0 & 0 \\ 0 & 1 & 6 & 2 & 0 \\ 0 & 0 & 2 & 6 & 1 \\ 0 & 0 & 0 & 9/4 & 3/4 \end{bmatrix}$$

and

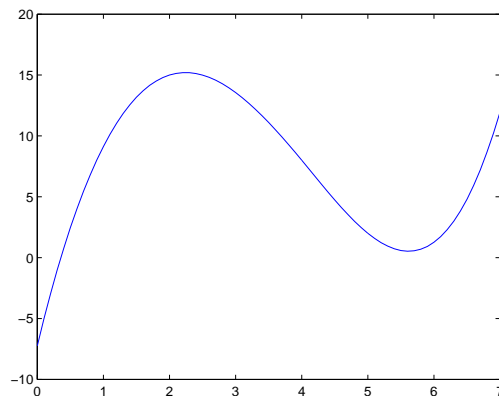
$$\vec{b} = \begin{bmatrix} \frac{7}{3}\delta_1 + \frac{1}{3}\delta_2 \\ 6\delta_1 + 3\delta_2 \\ 3\delta_2 + 6\delta_3 \\ 6\delta_3 + 3\delta_4 \\ 2\delta_4 + \delta_3 \end{bmatrix}$$

Using the values for the δ_i 's found in part (b) and using MATLAB's backslash operator, we have $d_1 = 7.97$, $d_2 = 1.69$, $d_3 = -6.56$, $d_4 = -4.40$, $d_5 = 18.54$ accurate to two decimal places. This gives us the cubic spline polynomials

$$P_2(x) = 15 + 7.97(x - 2) - 3.66(x - 2)^2 + 0.531(x - 2)^3$$

$$P_3(x) = 8 - 6.56(x - 4) - 0.47(x - 4)^2 + 1.03(x - 4)^3$$

$$P_4(x) = 2 - 4.4(x - 5) + 2.63(x - 5)^2 + 1.03(x - 5)^3$$



2. Now consider a set of 5 generic coordinates $\{(x_i, y_i) | i = 1, \dots, 5\}$, with $h_k = x_{k+1} - x_k = h$ where h is a positive constant. Set up the system of 5 equations for the 5 unknown slopes d_1, \dots, d_5 as a matrix problem $A\vec{d} = \vec{y}$ for

(a) the “Natural Cubic Spline” - i.e. where $P_1''(x_1) = P_{n-1}''(x_n) = 0$

(b) the “Clamped Cubic Spline” with $d_0 = d_5 = 0$.

(Note: you just need to find A and \vec{y} , but do not need to solve the system)

Solutions:

(a)

$$A = \begin{bmatrix} 2 & 1 & 0 & 0 & 0 \\ 1 & 4 & 1 & 0 & 0 \\ 0 & 1 & 4 & 1 & 0 \\ 0 & 0 & 1 & 4 & 1 \\ 0 & 0 & 0 & 2 & 1 \end{bmatrix}$$

and $\vec{y} = [3\delta_1; 3(\delta_1 + \delta_2); 3(\delta_2 + \delta_3); 3(\delta_3 + \delta_4); 3\delta_4]$

(b)

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 1 & 4 & 1 & 0 & 0 \\ 0 & 1 & 4 & 1 & 0 \\ 0 & 0 & 1 & 4 & 1 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$

and $\vec{y} = [0; 3(\delta_1 + \delta_2); 3(\delta_2 + \delta_3); 3(\delta_3 + \delta_4); 0]$