## What's Calculus?

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This semester: *Differential* Calculus. (Tangent lines.) Next semester: *Integral* Calculus. (Areas.)

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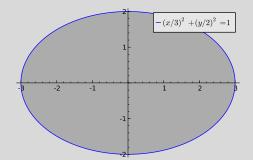
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- Area of triangle: half of the length of base times length of height. (From this, we can get areas of polygons.)
- Area of Circle: π times the square of the radius. Why???? How did one find that out?

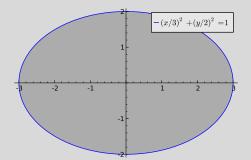
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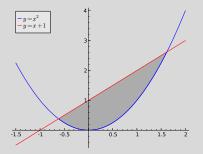
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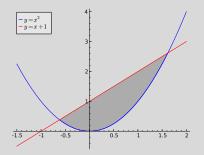
What's its area?

How about the area between a line and a parabola?

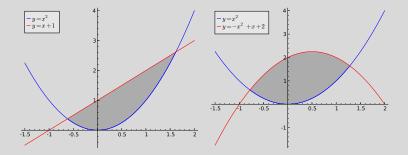
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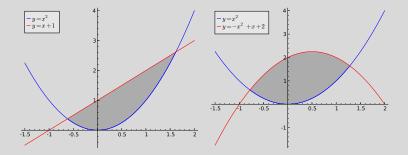
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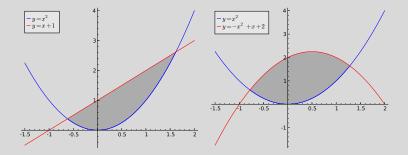


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#### These are hard questions!

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#### These are hard questions! Answers in Math 142.

Suppose that you know that a particle in moving along a straight line such that t seconds after we start observing the movement, the position of the particle is  $t^2$  meters from the original position.









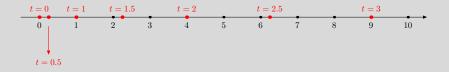






### Movement

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One can clearly see that the particle is accelerating.

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 $\Delta t$  Aver. Sp.

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0.1	4.1

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So, the speed at t = 2 is pretty close to 4.0001.

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So, the speed at t = 2 is pretty close to 4.0001. (Is it 4?)

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$$\frac{\Delta s}{\Delta t} = \frac{s(t_0 + \Delta t) - s(t_0)}{(t_0 + \Delta t) - t_0} = \frac{(t_0 + \Delta t)^2 - t_0^2}{\Delta t}$$

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$$\begin{split} \frac{\Delta s}{\Delta t} &= \frac{s(t_0 + \Delta t) - s(t_0)}{(t_0 + \Delta t) - t_0} = \frac{(t_0 + \Delta t)^2 - t_0^2}{\Delta t} \\ &= \frac{(t_0^2 + 2t_o\Delta t + (\Delta t)^2) - t_0^2}{\Delta t} \\ &= \frac{2t_o\Delta t + (\Delta t)^2}{\Delta t} = \frac{2t_o\Delta t + (\Delta t)^2}{\Delta t} \\ &= \frac{2t_0 + \Delta t}{\Delta t}. \end{split}$$

$$t_0 \quad \Delta t \quad \text{Aver. Sp.}$$

t <sub>0</sub>	$\Delta t$	Aver. Sp.
1	2	4

t <sub>0</sub>	$\Delta t$	Aver. Sp.
1	2	4
2.5	0.01	5.01

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3	0.01	6.01
4	0.01	8.01

This makes it easy to compute average speeds and estimate instantaneous speeds:

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In particular, the *instantaneous* speed at t = 2.5 is approximately 5.01,

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In particular, the *instantaneous* speed at t = 2.5 is approximately 5.01, the *instantaneous* speed at t = 3 is approximately 6.01, the *instantaneous* speed at t = 4 is approximately 8.01.

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So, the (instantaneous) speed at t = 2 is 4, the (instantaneous) speed at t = 3 is 6, the (instantaneous) speed at t = 4 is 8,

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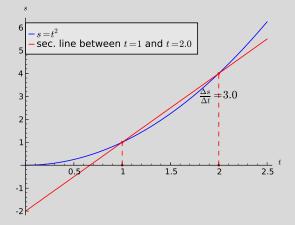
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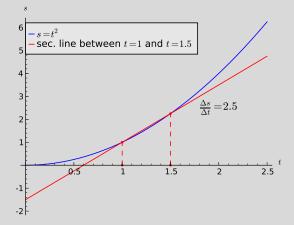
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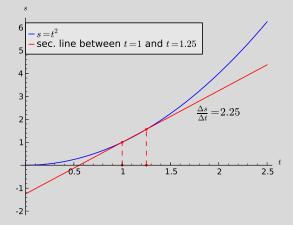
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Now let's look at the geometry of the average speed.

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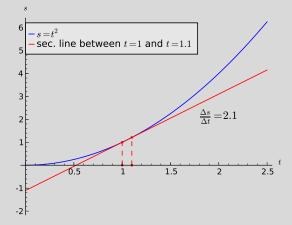






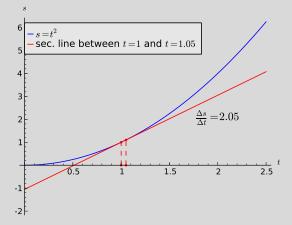
#### Geometrical Interpretation of Average Speed

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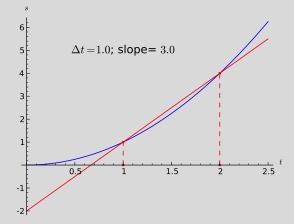


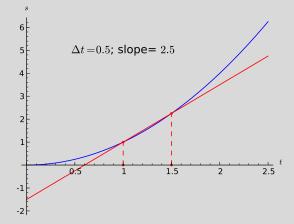
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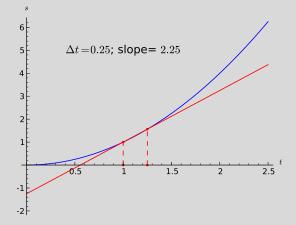
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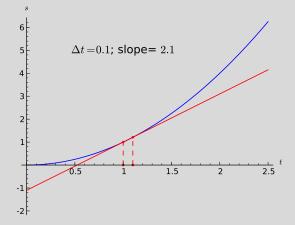


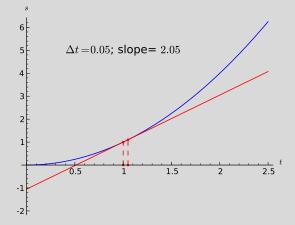
So, what is the geometrical interpretation of the *instantaneous* speed?

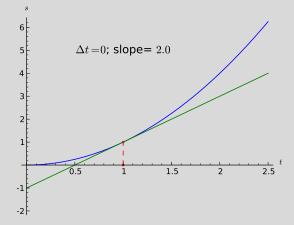












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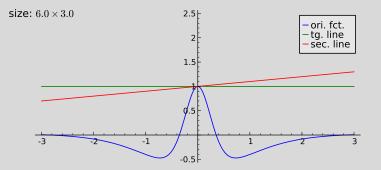
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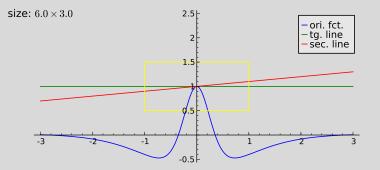
Another way to see it: if a curve is smooth (no sharp edge), by *zooming in enough*, it starts to look like a straight line. This straight line is the tangent line!

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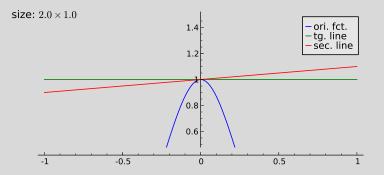
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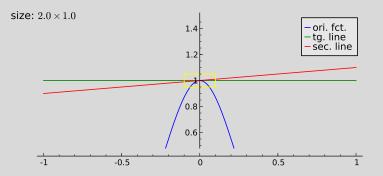
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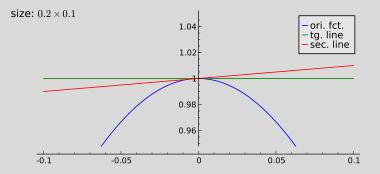
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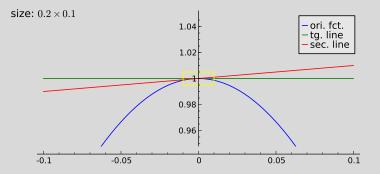
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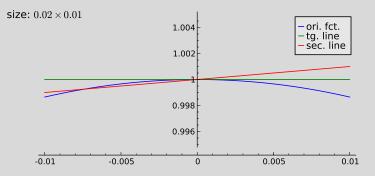
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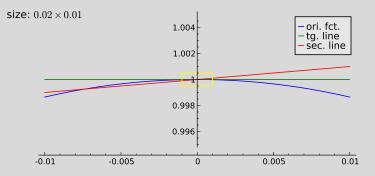
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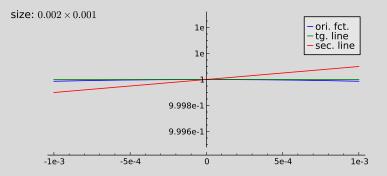
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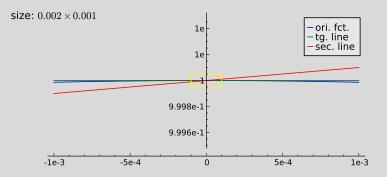
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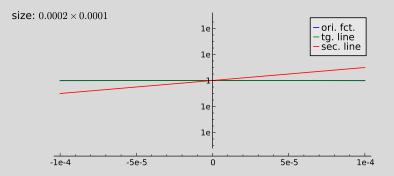
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In general, the rate of change of a function f(x) at  $x = x_0$  is the *slope* of the tangent line to the graph y = f(x) at  $x = x_0$ . This tells us how fast is the y value changing at  $x = x_0$ .

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- Consider the ratio:  $\frac{f(x_0 + \Delta x) f(x_0)}{\Delta x}$ ;
- simplify so that we don't have a  $\Delta x$  in the denominator;
- replace  $\Delta x$  by 0.

Consider  $f(x) = x^2 - x$ .

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Consider  $f(x) = x^2 - x$ . What is the slope of the tangent line at x = 1?

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Now, we can make  $\Delta x = 0$  in the above expression, obtaining the answer: 1.

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We need the notion of limit!